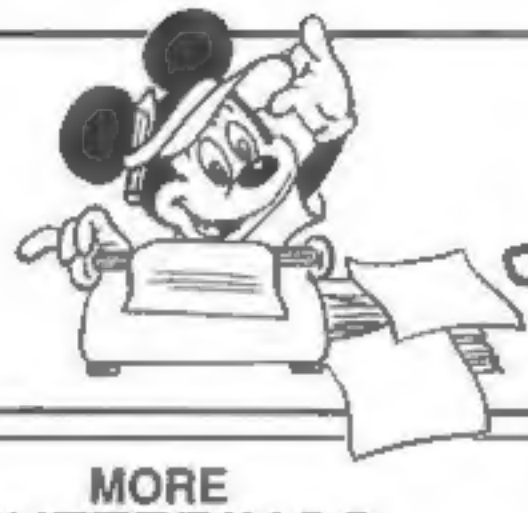
549
JULY

$1.50 US
$1.95 CAN

Walt Disney's COMICS And Stories

WATCH OUT FOR THE HYPNO-GUN!



BETWEEN THE LINES

MORE MUTTERINGS

Hi. Welcome back. Or, if you're just joining us for the first time, glad to see you.

Well, we all seem to have survived our first month here at the new **DISNEY COMICS**, and we couldn't be more pleased. We're still polishing the process, but all in all we're as wildly enthusiastic as everyone's favorite Goof always seems to be.

Just yesterday as I type this, the first printed copies of DONALD DUCK and GOOFY ADVENTURES arrived from the printers and all work stopped for a few minutes so we could examine the fruits of our labors. Holding those books in our hands, even as you have over the past few weeks, made all the sweat and strain, all the 14-hour days and 7-day weeks, seem worth the effort.

Truth to tell, we're pretty darn proud of those first issues, and I'm just as proud of the people who helped to produce them. So, to our editorial team of Bob Foster, David Seidman, and David Cody Weiss, our Production team of Cris Palomino and Lynn Williams, our Marketing and Promotions teams, and -- most importantly -- the incredible creative teams that have written, pencilled, lettered, inked and colored all those pages, I say "Take a bow, people. You've earned it."

This month, the first of our new DISNEY ALBUMS will premiere, containing classic stories by Disney's most talented creators. Our first issue contains UNCLE SCROOGE AND "THE PHANTOM OF NOTRE DUCK" by Carl Barks, with a new cover laid out by Barks and finished by Larry Mayer. We've also got DONALD DUCK AND GYRO GEARLOOSE. Both come highly recommended. Don't miss 'em.

Next month, we'll present WALT DISNEY'S COMICS AND STORIES #550, a super-sized Anniversary issue, featuring...ah, but that would be telling. Just join us for the celebration and see for yourself.

--Len Wein
Editor-in-Chief

ON SALE THIS MONTH!

CHIP 'N DALE RESCUE RANGERS #2
"Rescue Rangers to the Rescue"
Part 2 of a two-issue adventure chronicling the origin of the Rescue Rangers.
Story by SCOTT SAAVEDRA / Art by H. SAAVEDRA and R. TORRIERO

* * * * *

DONALD DUCK ADVENTURES # 2
"Rootin' Tootin' Duck."
Cowboy enthusiast Donald will do anything to get his nephews to the rodeo...and we do mean anything!
Story by JOHN LUSTIG / Art by WILLIAM VAN HORN

"Limber W Guest Ranch."
Donald and the boys go horseback riding and get lost in the desert.
Story and art by CARL BARKS

* * * * *

DUCKTALES # 2
Scrooge's Quest, Part 2
"The Nemesis of Napalabama."
Scrooge's search for Webby takes our heroes to the Howling Hills of Pandamonia.
Story by MARV WOLFMAN / Art by COSME QUARTIERI and ROBERT BAT

* * * * *

GOOFY ADVENTURES #2
"Goofy Frankenstein -- pt. 2"
Rejoin the Goofiest mad scientist as he concludes the greatest experiment of all time.
Story by GREG CROSBY / Art by DE URTIAGA and TORREIRO

"Goofy Peary & the North Pole"
With the aid of Mickey Mouse, the gallant explorer discovers the obvious.
Story by CAL HOWARD / Art by RICK HOOVER

"The Goof Brothers at Kitty Hawk"
Need we say more?
Story by JOSHUA QUAGMIRE / Art by H. SAAVEDRA and R. BAT

MICKEY MOUSE ADVENTURES #2
"Riddle of the Runaway Sphinx"
Mickey and Goofy interrupt their Egyptian vacation to confront robbers .
Story by MICHAEL T. GILBERT / Art by STEPHEN DeSTEFANO and GARY MARTIN

"The Temple of Apis"
Still in Egypt, Mickey and Goofy explore a haunted temple.

* * * * *

ROGER RABBIT #2
"The Color of Trouble"
Roger and Rick tackle a dangerous colorizer, who threatens to ruin Toontown.
Story by KATE WORLEY / Art by RICK HOBERG and DAVE SIMONS

"Gym Dandy"
Roger takes up exercise and quickly regrets it.
Story by DOUG RICE / Art by BILL LANGLEY

* * * * *

UNCLE SCROOGE #244
"The Adventuers Club Award."
Scrooge, Donald, and the boys attempt to travel the South Seas on a bamboo raft.
Story by D. AVENELL / Art by VICAR

* * * * *

WALT DISNEY'S COMICS AND STORIES # 549
"The Hypno-Gun"
Uncle Scrooge hypnotizes Donald into becoming a fierce bill collector.
Story and art by CARL BARKS

"The Cactus Counter"
Mickey Mouse and Goofy battle Big Bad Pete for a gold mine in the Wild West.
Story by TOM ANDERSON / Art by TELLO

EXTRA! It's a **Disney Collectors' Classic:** the very FIRST adventure starring the LI'L BAD WOLF.
Art by BOB MOORE

WALT DISNEY'S COMICS & STORIES (ISSN 0894-5284)(ISBN 1-56115-015-0) No. 549 July 1990. Published monthly by Walt Disney Publications, Inc., a subsidiary of The Walt Disney Company, 500 S. Buena Vista, Burbank, CA 91521. Second Class postage paid at Burbank, CA and at additional mailing offices. © The Walt Disney Company. All rights reserved. Nothing herein contained may be reproduced without written permission of The Walt Disney Company, Burbank, California. Subscription rate, $18.00 for 12 issues, $23.00 Canadian and foreign, payable in U. S. funds. Printed in the U.S.A. Postmaster: send address changes to WALT DISNEY'S COMICS & STORIES, PO Box 2079, Prescott, AZ 86302

WALT DISNEY presents

Donald Duck

BING! YOU'RE HYPNOTIZED, LOUIE!

REG. U.S. PAT. OFF.
COPR. 1952 BY WALT DISNEY PRODUCTIONS
WORLD RIGHTS RESERVED

YOU'RE A DOG!

BOW, WOW, WOW, WOW, WOW!

BING! YOU'RE UNHYPNOTIZED!

BING! YOU'RE HYPNOTIZED, DEWEY!

YOU'RE A CAT!

MEOW! MEOW! MEOW!

BING! YOU'RE UNHYPNOTIZED!

NOW YOU HYPNOTIZE ME, DEWEY!

OH, NO, YOU DON'T! GIVE ME THAT GUN!

W.D.C. *146 - 5210

DON'T YOU KIDS KNOW IT'S **DANGEROUS** TO HYPNOTIZE PEOPLE?

YOU MIGHT DO IT TO SOMEBODY WITH A **GULLIBLE MIND** SOMETIME, AND THAT PERSON WOULD **NEVER RECOVER!**

AW, UNCA DONALD—

I'M GOING TO TAKE THIS **DANGEROUS** TOY AWAY FROM HERE RIGHT NOW!

BUT, UNCA DONALD--!

THE PLACE FOR THIS THING IS AT THE BOTTOM OF THE RIVER, WHERE IT CAN DO NO **HARM!**

PLEASE, UNCA DONALD!

WELL, THERE GOES OUR TOY!

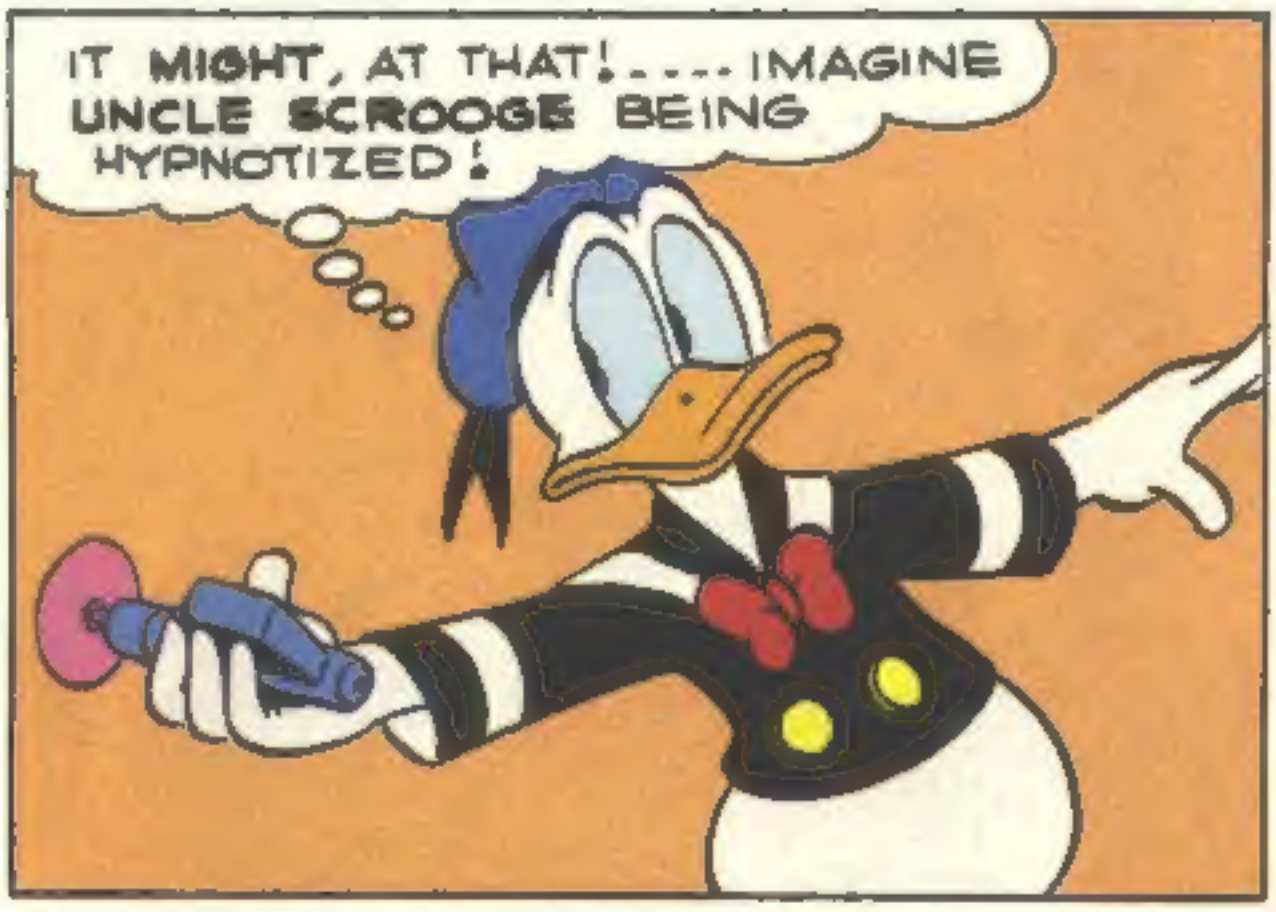
UNCA DONALD THINKS WE WERE REALLY HYPNOTIZED!

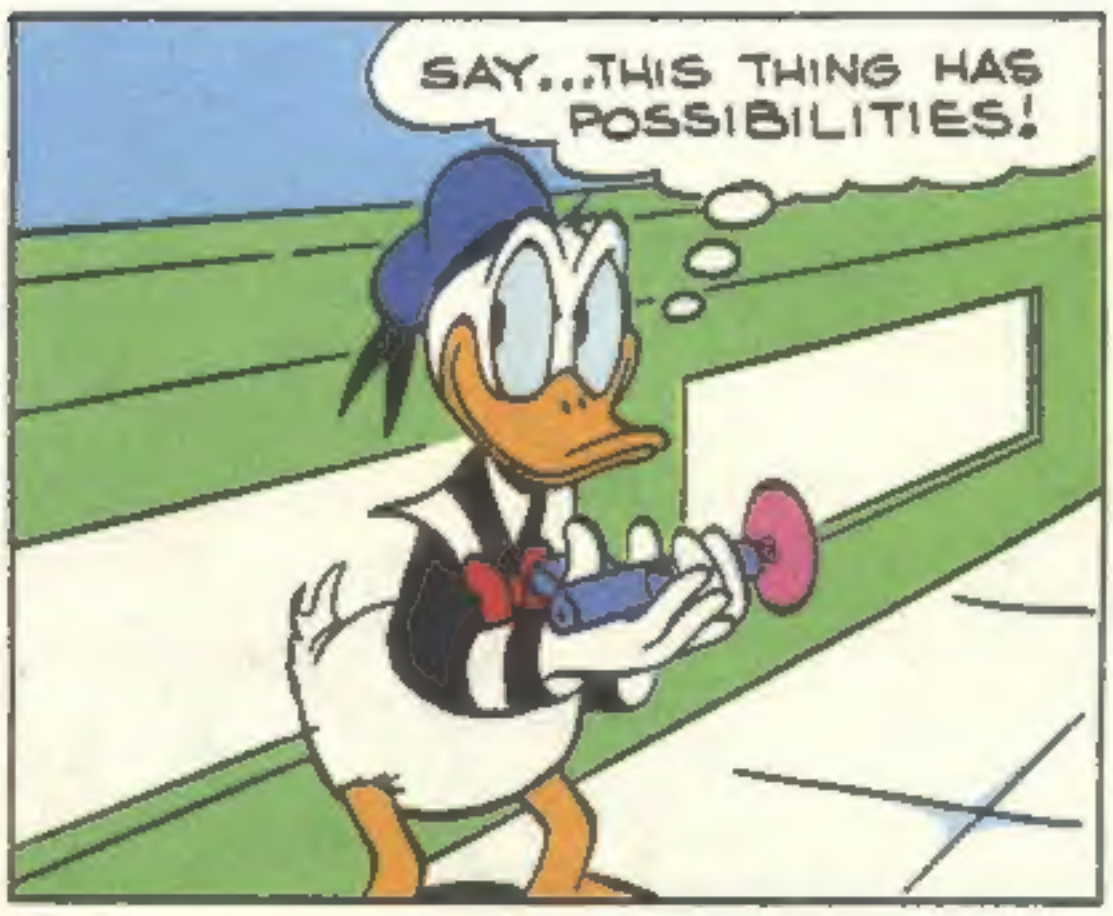
HE'LL NEVER BELIEVE THAT WE WERE ONLY **PRETENDING!**

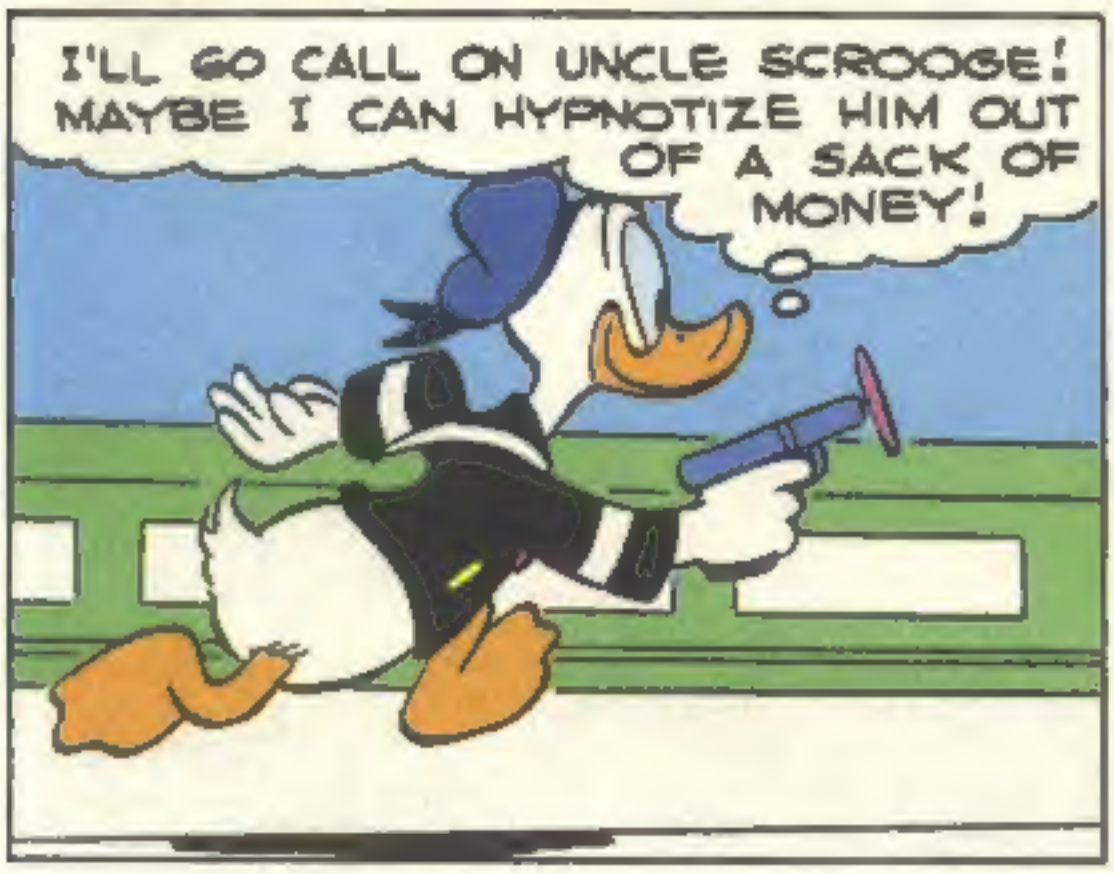
THE IDEA OF SOME FACTORY MAKING THESE THINGS FOR KIDS TO PLAY WITH!

GOODNESS KNOWS WHAT SOME CHILD MIGHT DO WHILE UNDER ITS SPELL!

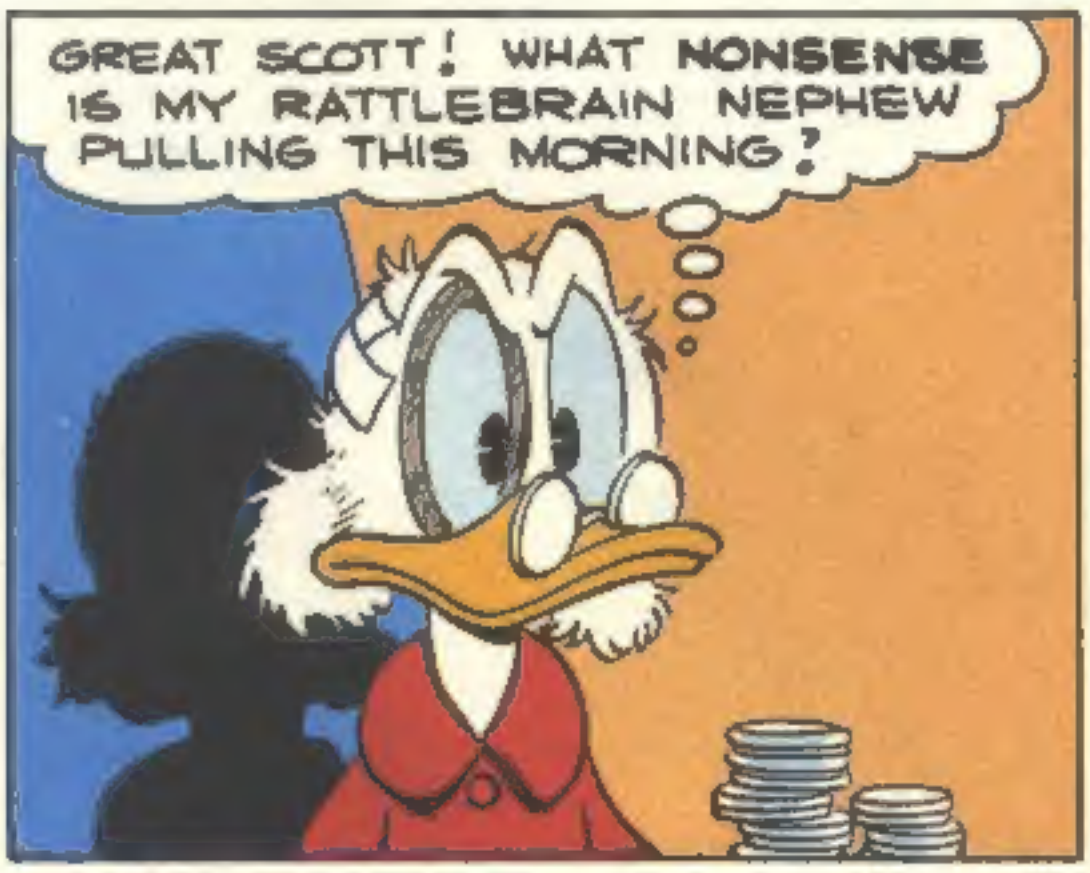
WHY, IT MIGHT EVEN HYPNOTIZE **GROWN-UP** PEOPLE!

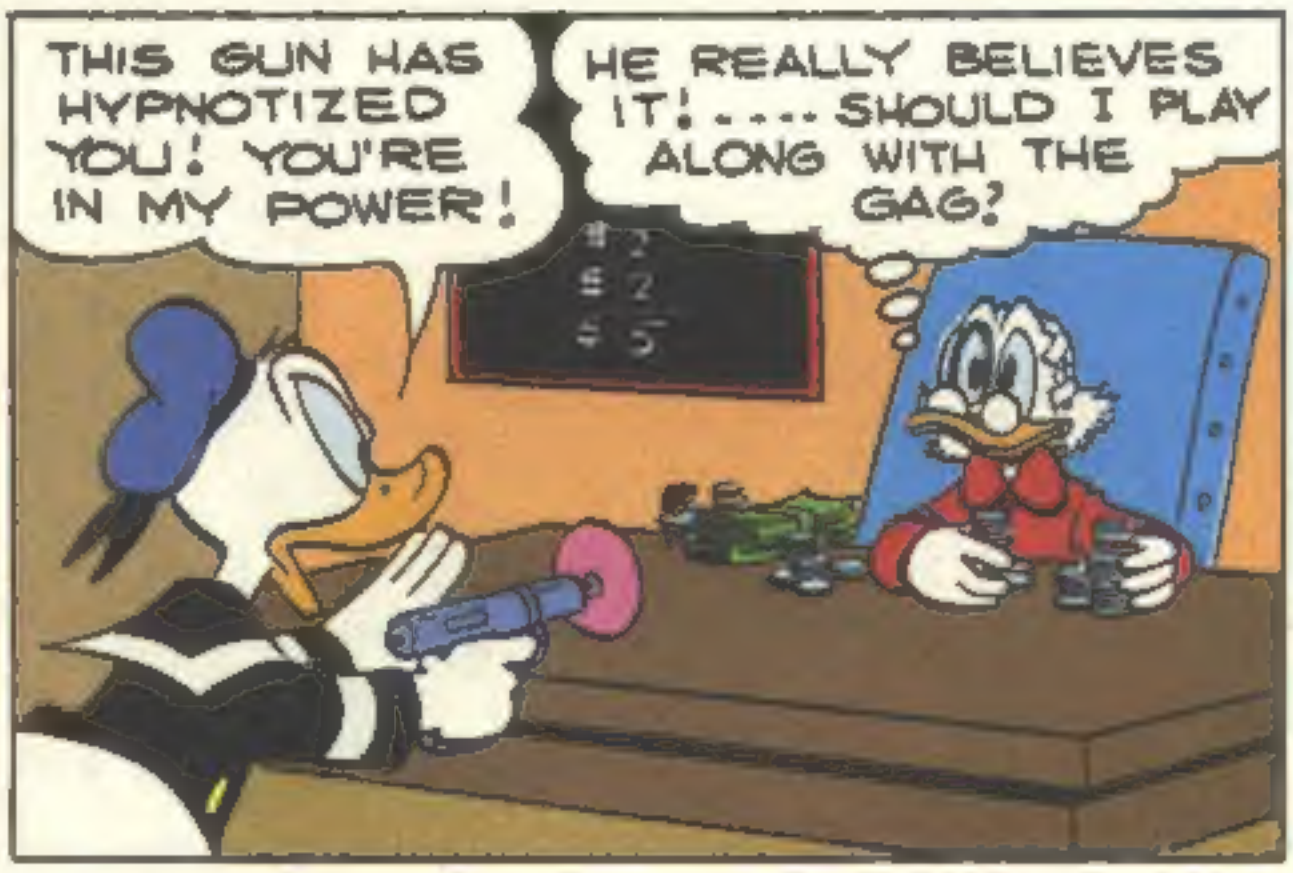

IT MIGHT, AT THAT!.... IMAGINE UNCLE SCROOGE BEING HYPNOTIZED!

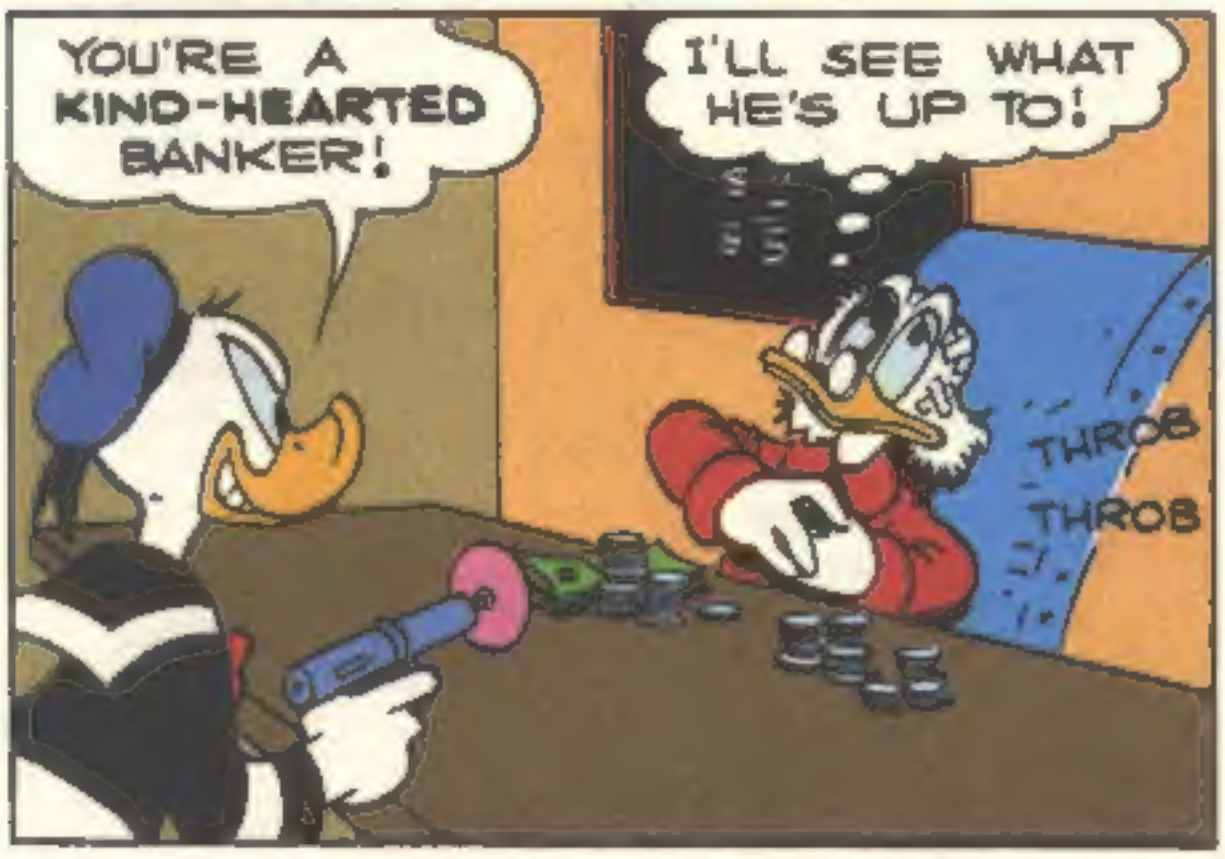

SAY...THIS THING HAS POSSIBILITIES!


I'LL GO CALL ON UNCLE SCROOGE! MAYBE I CAN HYPNOTIZE HIM OUT OF A SACK OF MONEY!

So...
BING! YOU'RE HYPNOTIZED!

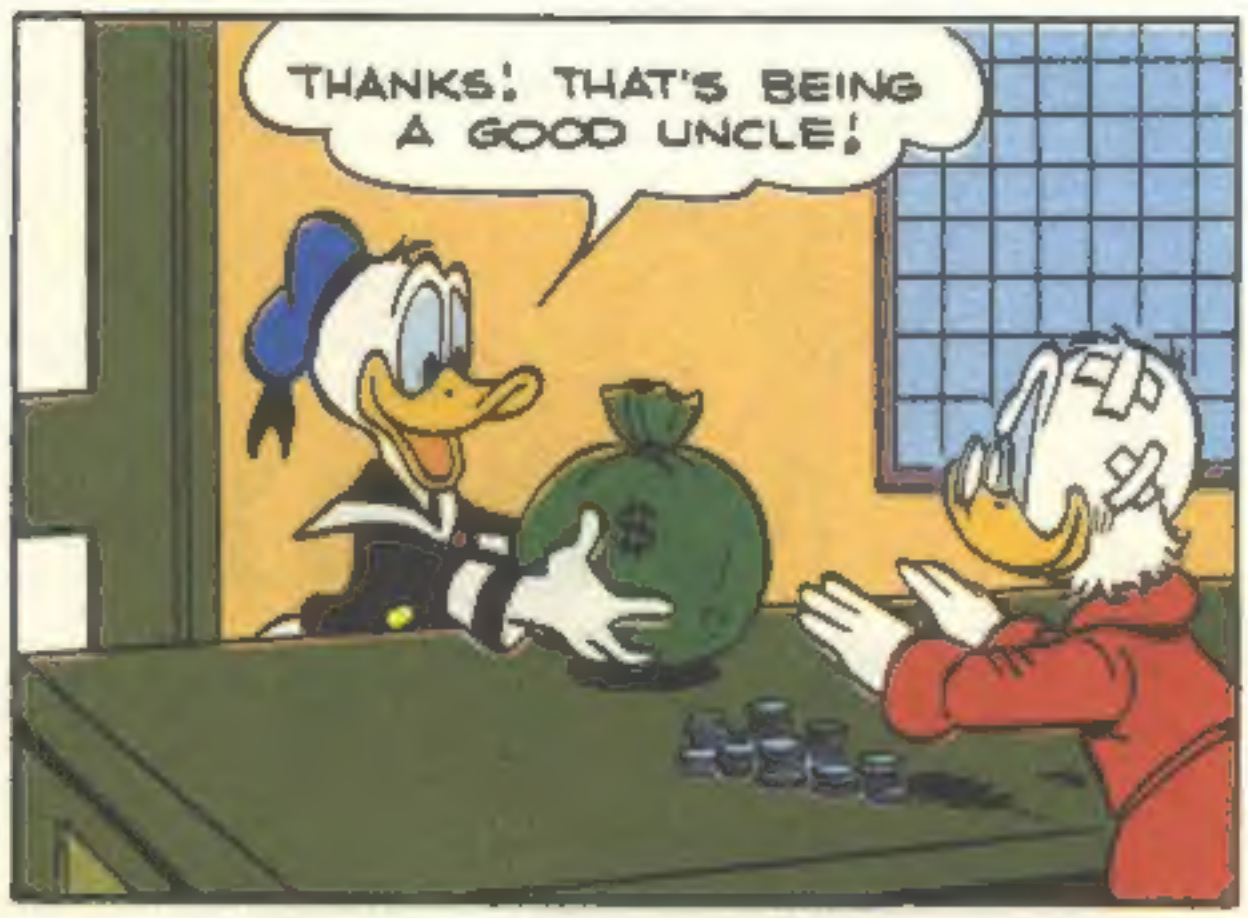

GREAT SCOTT! WHAT NONSENSE IS MY RATTLEBRAIN NEPHEW PULLING THIS MORNING?

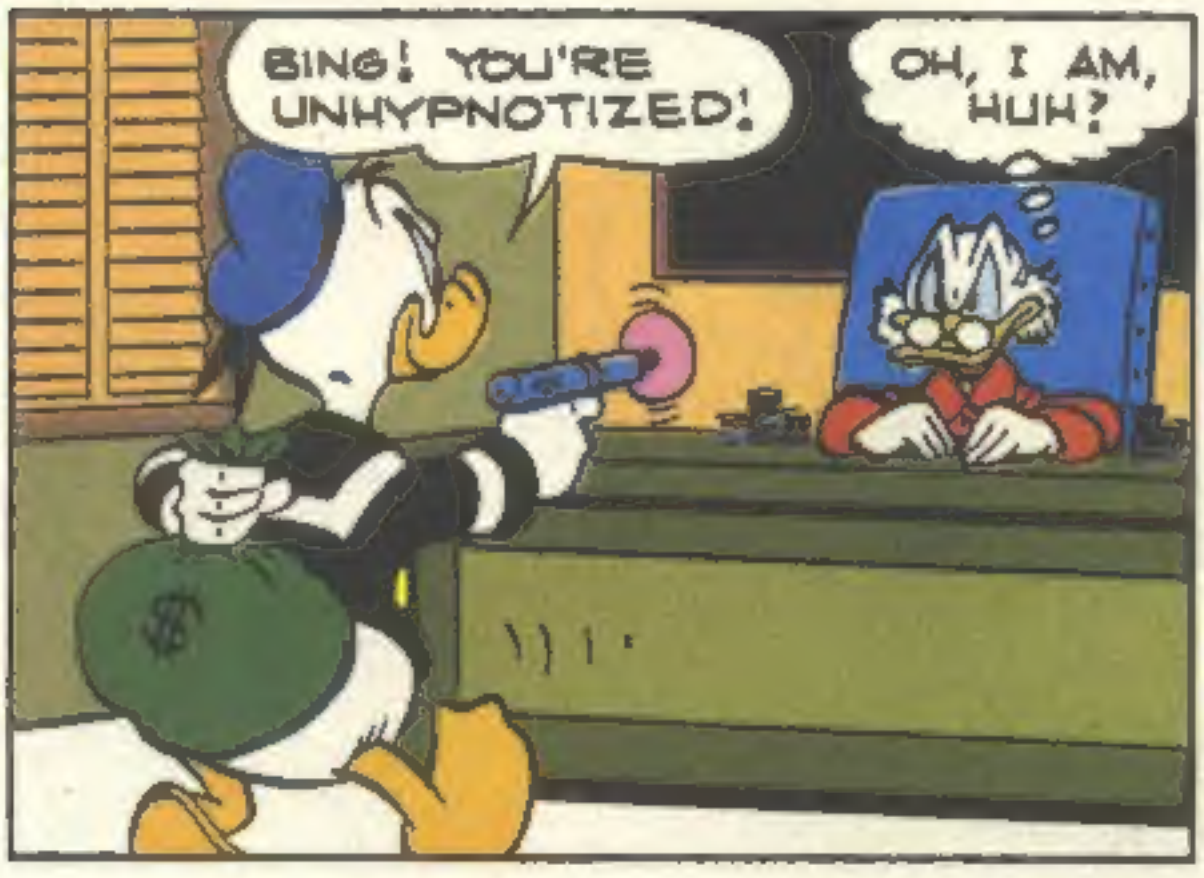

THIS GUN HAS HYPNOTIZED YOU! YOU'RE IN MY POWER!
HE REALLY BELIEVES IT!.... SHOULD I PLAY ALONG WITH THE GAG?

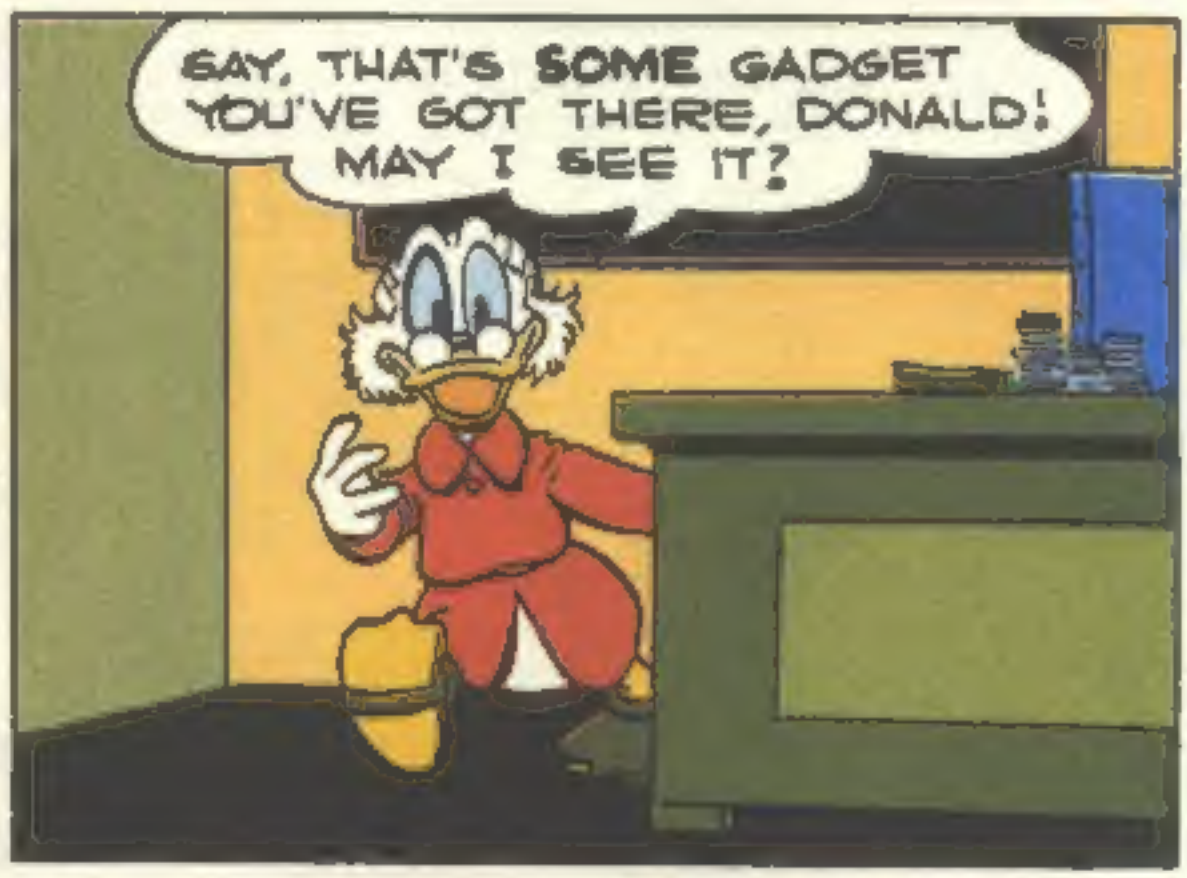

YOU'RE A KIND-HEARTED BANKER!
I'LL SEE WHAT HE'S UP TO!
THROB
THROB

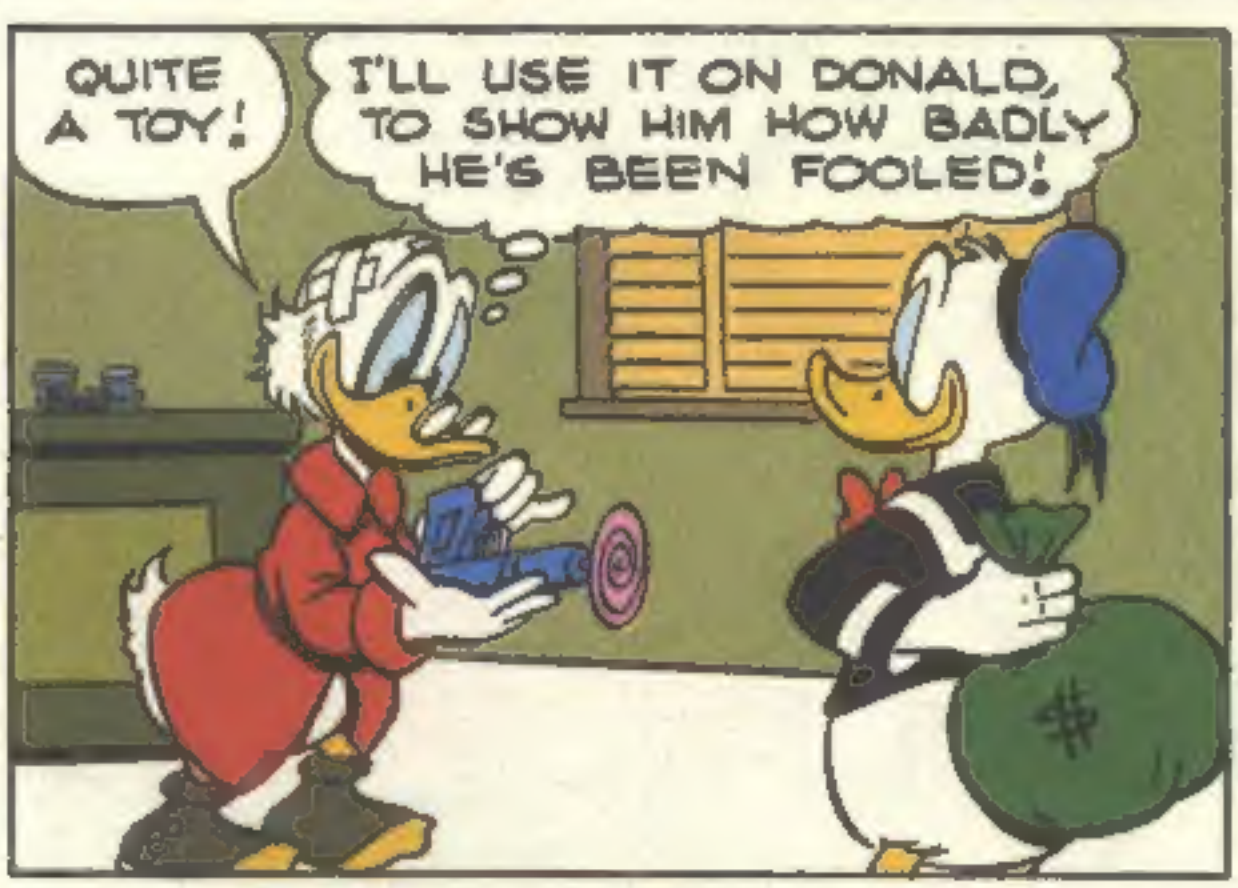
YOU'RE GOING TO GIVE ME A SACKFUL OF MONEY!
I COULD HAVE GUESSED IT!

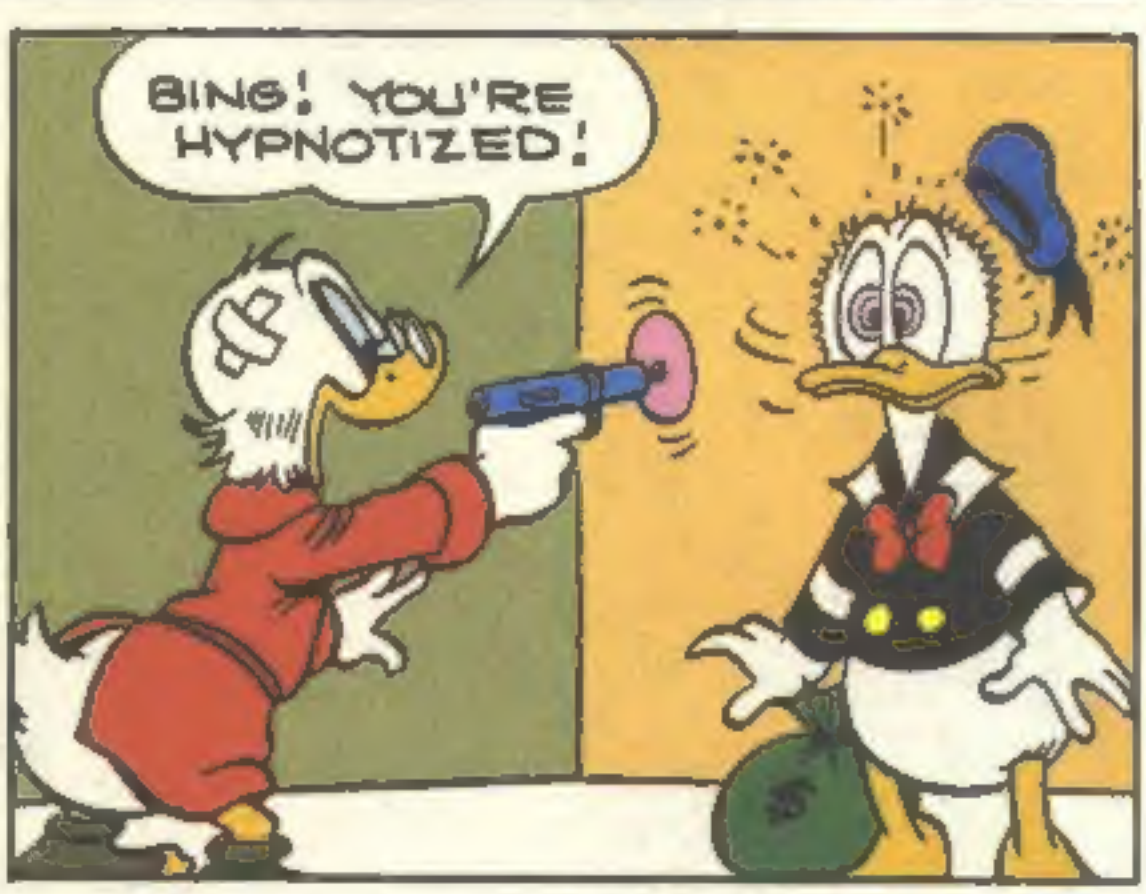
IF HE THINKS THIS IS FOR KEEPS, HE'S CRAZY!

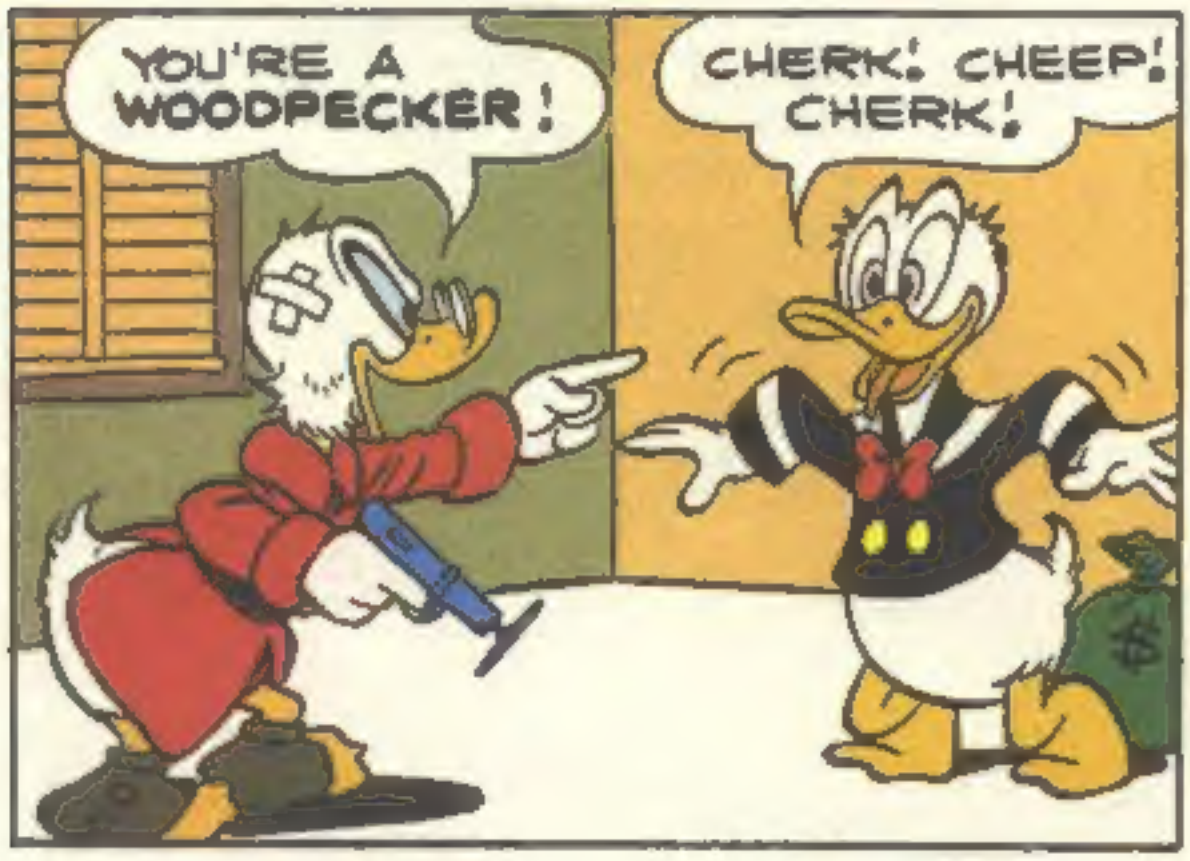

THANKS! THAT'S BEING A GOOD UNCLE!

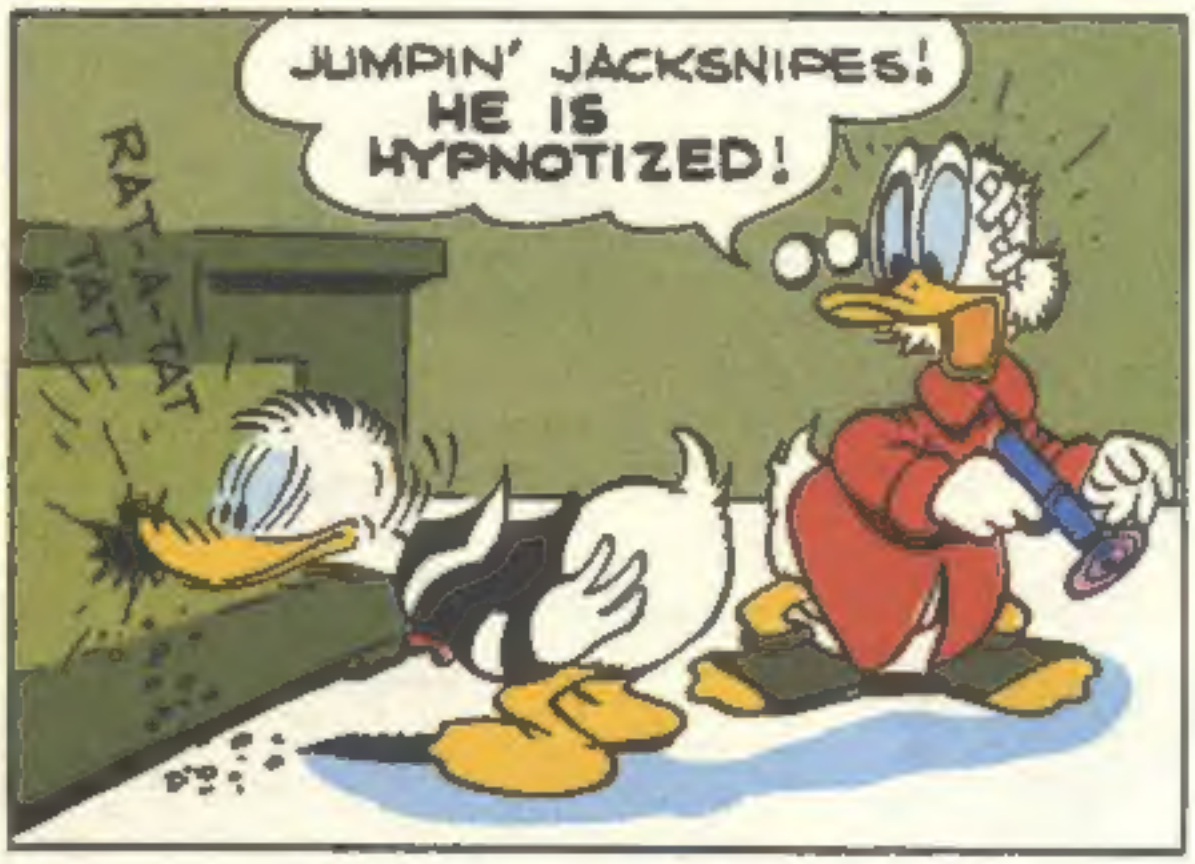

BING! YOU'RE UNHYPNOTIZED!
OH, I AM, HUH?


SAY, THAT'S SOME GADGET YOU'VE GOT THERE, DONALD! MAY I SEE IT?

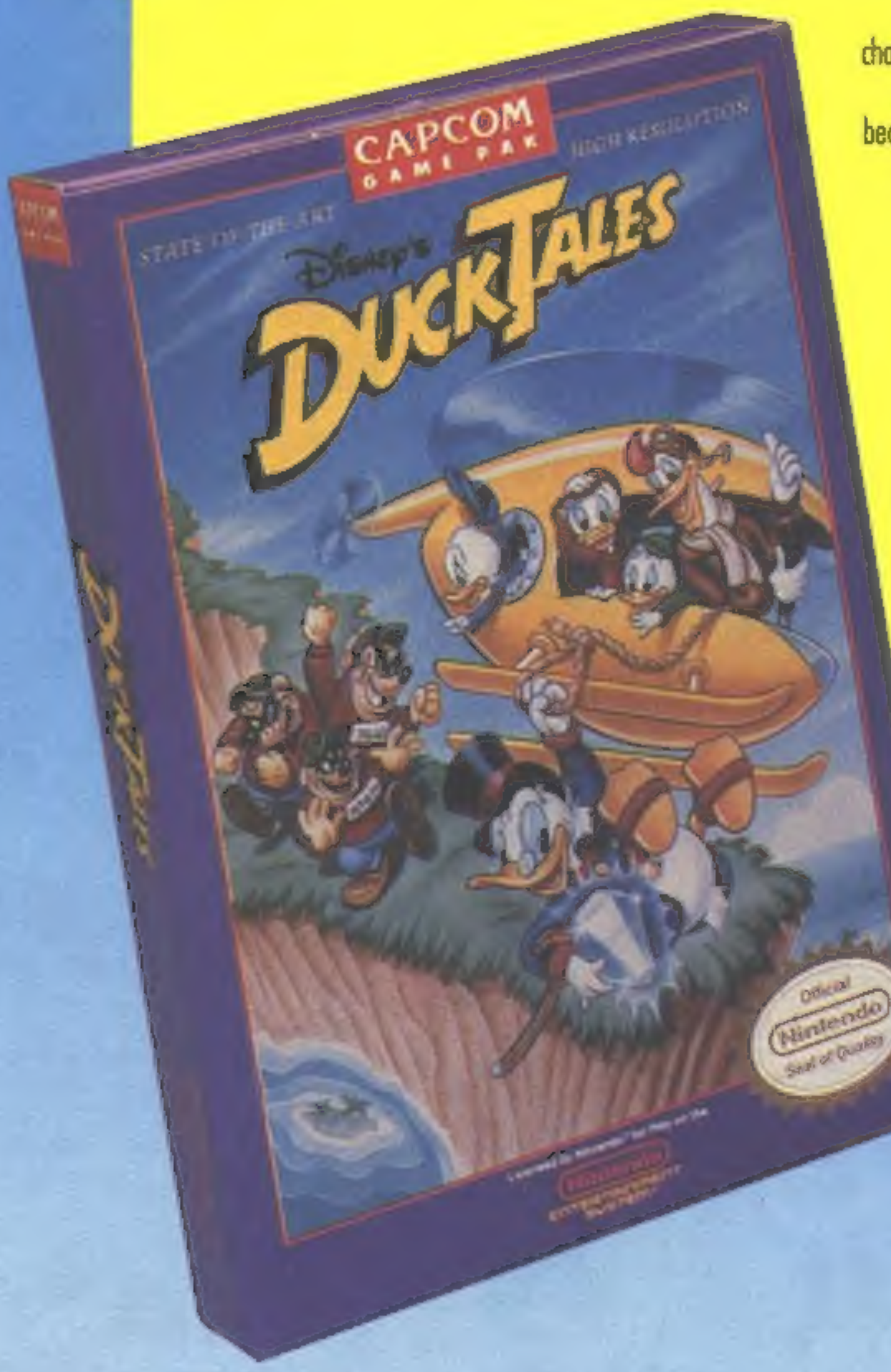

QUITE A TOY!
I'LL USE IT ON DONALD, TO SHOW HIM HOW BADLY HE'S BEEN FOOLED!


BING! YOU'RE HYPNOTIZED!


YOU'RE A WOODPECKER!
CHERK! CHEEP! CHERK!


JUMPIN' JACKSNIPES! HE IS HYPNOTIZED!
RAT-A-TAT TAT!

JOIN THE CHASE



Join Scrooge McDuck on his greatest challenge ever! You can help him discover the legendary Five Lost Treasures and become the "Richest Duck in the World!" Team up with the entire DUCKTALES gang and get ready to search ...

- The Treacherous Amazon Jungle
- The Snowy-peaked Himalayas
- African Diamond Mines
- Darkest Transylvania
- And even the moon!

Are you "Duck" enough to join them on their adventure? Come along to Duckburg headquarters and see for yourself!

NEW FOR Nintendo ENTERTAINMENT SYSTEM

This Disney DUCKTALES game is brought to you exclusively by:

CAPCOM USA

Official Nintendo Seal of Quality

© The Walt Disney Company
Nintendo and Nintendo Entertainment System are registered trademarks of Nintendo of America Inc.

THIS HARMLESS TOY GUN HYPNOTIZED HIM!

RAT-A TAT-TAT TAT—

HEY! SLOW DOWN! GO SIT IN A CORNER AND HATCH AN EGG!

CHERK! CHERP! CHIRP!

I WANT TO DO A LITTLE THINKING! THIS THING HAS POSSIBILITIES!

AT THIS MOMENT THERE SHOULD BE A FLASHBACK TO SHOW HOW UNCLE SCROOGE GOT SKINNED UP! EARLIER THAT DAY...

I'VE HAD A VERY SUCCESSFUL MORNING COLLECTING BILLS!

ROCKJAW BUMRISK

OPEN UP, IN THERE, ROCKJAW! I'M HERE TO COLLECT THE DOLLAR YOU OWE ME!

I AIN'T PAYIN' IT! SCRAM!

BUT I LOANED YOU A DOLLAR TO BUY A **BOOK**! DON'T YOU REMEMBER?

SURE, I REMEMBER! BUT I'VE **READ** THE BOOK! I DON'T **NEED** TO PAY YOU NOW!

OH, **SO**?

AND, BESIDES, YOU'VE GOT LOTS OF MONEY! YOU DON'T **NEED** THE DOLLAR!

AND AFTER READIN' THAT BOOK, I HATE BILL COLLECTORS! SCRAM!

100 WAYS TO FOIL BILL COLLECTORS

NOW, BACK TO SCROOGE'S OFFICE!

YESSIR! THIS THING HAS POSSIBILITIES!

BING! YOU'RE A BILL COLLECTOR!

I'M THE TOUGHEST BILL COLLECTOR THAT EVER LIVED!

SHOW ME A DEADBEAT! I'LL FILE THE FILLINGS OUT OF HIS TEETH!

I'LL KICK WIDOWS OUT IN THE COLD! I'LL SNATCH TOYS FROM WEEPING CHILDREN!

THAT'S THE OLD SPIRIT! YOU'RE A BILL COLLECTOR, AND, NO MATTER WHAT HAPPENS, DON'T FORGET IT!

HERE'S A LITTLE BILL YOU CAN COLLECT FROM ROCKJAW BUMRISK!

AND WAIT! TAKE THIS GUN WITH YOU, SO YOU CAN HYPNOTIZE HIM IF HE GETS ROUGH!

So...

OPEN UP, IN THERE, YOU DEADBEAT! I'M HERE TO COLLECT THAT DOLLAR!

IT'S B-B-B-BACK!

AVAILABLE AGAIN FROM THE WALT DISNEY COMPANY--
THE *FIRST* IN A SERIES OF DAZZLING DISNEY MOVIE BOOKS!

"TUMMY TROUBLE"

STARRING

ROGER RABBIT & BABY HERMAN

DISNEY MOVIE BOOK #1
"TUMMY TROUBLE"

DISNEY MOVIE BOOK #1
"TUMMY TROUBLE"

ROGER AND JESSICA RABBIT--TOGETHER WITH THE DIAPER-CLAD BUT DANGEROUS BABY HERMAN--RETURN IN A NOVELIZATION OF THE SECOND MAROON CARTOON, "TUMMY TROUBLE."

"TUMMY TROUBLE" IS A SLAM-BANG FOLLOW-UP TO 1988'S #1 MOVIE SENSATION, *WHO FRAMED ROGER RABBIT*. NOW YOU CAN *READ* THE STORY IN A 45-PAGE ADAPTATION OF THE SHORT!

"TUMMY TROUBLE" IS THE FIRST IN A SERIES OF DISNEY MOVIE BOOKS TAKEN FROM ACTUAL SCENE-BY-SCENE FRAME BLOW-UPS, PRINTED IN VIVID FULL COLOR. DIALOG AND CAPTIONS FROM THE ANIMATED SHORT'S SCRIPT WILL GIVE YOU A CHANCE TO LAUGH AND LAUGH AGAIN AT THOSE FUNNY BITS YOU REMEMBER BEST—OR EVEN MISSED—FROM WHEN YOU SAW THE CARTOON!

AVAILABLE AT YOUR FAVORITE COMICS SHOP!

PUH-PUH-PUH-PUH-PUH-PUH-LEEEEZE DON'T MISS IT!

© 1990 The Walt Disney Company and Amblin Entertainment

SO YOU'RE A BILL COLLECTOR, HUH? NOW, AIN'T THAT LOVELY!

ACCORDING TO THE BOOK "100 WAYS TO FOIL BILL COLLECTORS" YOU DESERVE THE TREATMENT!

BING! YOU'RE HYPNOTIZED!

NUMBER ONE TREATMENT IS THE DUNK!

BING! YOU'RE ≋ BLUB! ≋

NUMBER TWO IS THE ASH CAN ROLL!

BING! YOU'RE HYPNOTIZED!

NUMBER THREE IS THE CLOTHESLINE SCOOT!

BING! YOU'RE HYPNOTIZED!

ZOW

CDUNAT!

BING! YOU'RE HYPNOTIZED!

CREEPS! WHAT A BEATIN' THAT RUNT CAN TAKE!

BING! YOU'RE HYPNOTIZED! YOU'RE A MOUSE! YOU'RE A MOUSE!

YOU'RE MAKIN' ME NERVOUS!

YOU'RE A MOUSE!

OH, BING! YOU'RE A GOPHER!

CHERK! CHERK! CHERK!

HE'S HYPNOTIZED! WOW! THIS IS ONE WAY TO FOIL BILL COLLECTORS THAT WASN'T IN THE BOOK!

CHERK! CHERK! I KEEP THINKING THAT I HAVE TO COLLECT A DOLLAR FROM THIS GUY! BUT HOW CAN I WHEN I'M ONLY A GOPHER?

THIS IS FUN! BING! YOU'RE A CHICKEN!

CLUCK! CLUCK! CLUCK! I WISH HE'D MAKE ME INTO SOMETHING BIG!

HAR! HAR! HAR! HERE'S WHERE I GET EVEN FOR ALL THE BILL COLLECTORS THAT EVER PESTERED ME!

I'M GOING TO MAKE A MONKEY OUTA YOU — BETTER YET, I'LL MAKE YOU A - I KNOW!

BING! YOU'RE A GORILLA!

GROWF! GRUMPF! GROWR!

AT LAST!

A BILL-COLLECTING GORILLA! GROWMPH!

ARE YOU GOING TO PAY ME THAT DOLLAR?

OR DO I HAVE TO RAM YOUR HEAD THROUGH THE ROOF!

MAYBE YOU LIKE THE ASH CAN ROLL?

I'LL PAY! I'LL PAY!

So...

GRUMPF! GROWF!

JUMPIN' JACKSNIPES! WHAT NOW?

HE COLLECTED THE DOLLAR!

SLAP

I DON'T KNOW WHAT HE THINKS HE IS, BUT HE LOOKS **DANGEROUS**!

GIVE ME THAT GUN, QUICK!

BING! YOU'RE **UNHYPNOTIZED**!

LATER...

UNCA DONALD! WHERE DID YOU GET THAT SACK OF MONEY?

FROM UNCLE SCROOGE!

HE GAVE IT TO ME AS A **REWARD** FOR COLLECTING A DOLLAR BILL FROM SOME TOUGH GUY!

SO HE SAYS!

BUT HE ISN'T FOOLING ME! HE MUST HAVE **DREAMED THAT** WHILE I HAD HIM HYPNOTIZED WITH THIS GUN!

WHICH JUST GOES TO SHOW WHAT THAT THING WILL DO TO SOMEBODY WITH A **GULLIBLE MIND**!

End

CHIP 'N' DALE
RESCUE RANGERS
NOW ON SALE!
DUCKTALES
GOOFY
Adventures
8
FABULOUS FUN-FILLED MONTHLY COMICS
FEATURING THE WORLD'S MOST POPULAR CHARACTERS!
MICKEY MOUSE
Adventures
Walt Disney's
COMICS
UNCLE SCROOGE
ROGER RABBIT
Disney Comics
THIS COULD BE THE START OF SOMETHING BIG!

THE LI'L BAD WOLF

by WALT DISNEY

ALL YOU DO ALL DAY LONG IS READ.... READ... READ!!

YES, PAPA! I LIKE TO READ! I LEARN THINGS AND...

YOU'D BETTER BE LEARNIN' HOW TO ACT LIKE A REAL WOLF!

YES, PAPA!

WHAT'RE YOU EATIN'?

VEGETABLE SOUP! IT'S GOOD!

VEGETABLE SOUP! BAH! DOUBLE BAH!! YOU OUGHTA BE EATIN' RABBIT STEW...OR PIG POTPIE... OR BEAR BROTH...OR SQUIRREL SOO-FLAY!

BUT I LIKE VEGETABLE SOUP BEST, PAPA!

LISSEN, YOUNG FELLA! YOU'D BETTER START THINKIN' ABOUT YOUR FUTURE! YOU'LL NEVER GROW UP TO BE A BIG, BAD WOLF IF YOU DON'T BEGIN NOW!!

YOU CAN'T HAVE ANY BOOKS OR ANY SOUP TILL YOU CATCH A RABBIT OR A SQUIRREL OR SOMETHIN'!

YOU'LL EAT REAL WOLF FOOD... OR GO HUNGRY!

BUT I DON'T WANTA CATCH 'EM! I LIKE TO PLAY WITH 'EM!

YOU'LL LIKE 'EM BETTER FOR EATIN' THAN FOR PLAYIN'! NOW GET GOIN'!

MAKE A **SNARE**, LIKE I TAUGHT YOU! THAT'S THE EASIEST WAY TO CATCH 'EM! AND **DON'T COME BACK** TILL YOU'VE **GOT** ONE!

YES, PAPA!
NO, PAPA!

I DON'T WANTA BE A BIG, **BAD** WOLF!
I WANTA BE A BIG, **GOOD** WOLF!

H'LO, LI'L WOLF!

WHATSA MATTER, LI'L WOLF? YOU LOOK **AWFUL** SAD!

I **AM** SAD! I'VE GOTTA MAKE A **SNARE** AND...

THAT'S EASY! I'LL HELP YOU! I KNOW HOW TO MAKE SNARES! MY UNCLE GOT **CAUGHT** IN ONE!

BUT YOU DON'T UNDERSTAND...

THERE! IT'S **FINISHED**!!

YEAH! AND NOW I'VE GOTTA CATCH A **RABBIT**!!

THAT'S EASY, TOO! YOU CAN CATCH **ME** AND SEE IF THE SNARE **WORKS**!!

BUT... BUT.

I'LL CATCH **MYSELF** AND SHOW YOU WHAT A GOOD SNARE WE MADE!

WHEEE!! I'M CAUGHT! IT WORKS, ALL RIGHT! NOW *LET ME OUT!!*

THAT'S THE TROUBLE! I *CAN'T* LET YOU OUT! I'VE GOTTA TAKE YOU HOME TO MAKE *RABBIT STEW!*

RABBIT STEW!!! HEY! STOP JOKING! AND SET ME *FREE!*

I'M *NOT* JOKING! PAPA SAID I'D HAVE TO BRING YOU HOME OR GO HUNGRY! BUT I DON'T WANT TO EAT *YOU!*

OF COURSE, YOU DON'T WANT TO *EAT* ME! WE'RE *FRIENDS!* LET'S SEE! WE'VE GOT TO DO *SOMETHING!!*

I DIDN'T WANT TO *CATCH* YOU IN THE FIRST PLACE!

I'VE GOT AN IDEA!! SET ME FREE AND I'LL SHOW YOU HOW WE CAN FOOL YOUR PAPA!

IT'LL *HAVE* TO BE GOOD TO FOOL PAPA! HE'S *SMART!!*

SO ARE *WE*, LI'L WOLF!

FIRST I'LL PULL OUT SOME *HAIRS!"* *OUCH!*

WHEN YOUR PAPA SEES ALL MY HAIRS ON YOUR FACE, HE'LL THINK YOU *ATE* ME!

HURRAH!! THAT'LL FOOL HIM *SURE!*

I'LL TELL PAPA I WAS **SO HUNGRY** I COULDN'T **WAIT** TO MAKE RABBIT STEW!

GOOD! 'BYE! AN' GOOD LUCK!

I HOPE PAPA BELIEVES ME! I JUST **CAN'T** EAT MY LITTLE FRIENDS!

WELL! HOME AT LAST!! **WHERE'S** THE **RABBIT** OR **SQUIRREL** OR...

I CAUGHT A RABBIT, PAPA! BUT I WAS SO HUNGRY **I ATE HIM ALL UP!**

HMMMM! **RABBIT FUR!!**

YEAH! HE WAS AWFUL GOOD AND TENDER!

GOOD WOLF!! I'VE GOT HOPES FOR YOU **NOW!!** YOU'RE ACTING LIKE **MY SON!!** BUT **NEXT TIME** BRING THE RABBIT HOME!

YES, PAPA!

WE'LL HAVE TO HAVE **VEGETABLE SOUP** FOR SUPPER! IT'S ALL THERE IS IN THE HOUSE! BUT **TOMORROW...**

SEEMS TO ME YOU'RE **AWFUL HUNGRY,** AFTER JUST EATIN' A **WHOLE RABBIT!!**

ER... I GUESS IT'S BECAUSE I'M ...ER.. **GROWING** FAST!

NEXT TIME I WANT TO SEE THE RABBIT YOU CATCH! TOMORROW MORNING YOU'LL MAKE A BIG TRAP AND CATCH A LOT OF 'EM!

YES, PAPA!

AND YOU'LL BRING 'EM HOME! ALL OF 'EM!

C'MON! I'LL SHOW YOU HOW TO MAKE A TRAP THAT'LL CATCH A DOZEN GOOD-EATIN' ANIMALS!!!

SO, THE NEXT MORNING, THE LI'L BAD WOLF STARTS OUT TO MAKE HIS TRAP...

WHEN YOU'VE CAUGHT 'EM, CALL ME! I'LL HELP YOU BRING 'EM HOME!

YES, PAPA!

GOOD MORNING, LI'L WOLF! DID YOUR PAPA BELIEVE YOUR STORY?

NO! I'VE GOTTA MAKE A TRAP AND CATCH A LOT OF YOU!

WE'LL HAVE TO DO SOMETHING ABOUT THIS! I'LL CALL A MEETING!!

WHEN THEY HEAR THIS SIGNAL, ALL OUR FRIENDS WILL COME A-RUNNIN'!

BOOMP BUMP BUMP BOOMP

HERE THEY COME!

YES! THEY'LL ALL SOON BE HERE!

OUR FRIEND, LI'L WOLF, IS IN TROUBLE! HIS PAPA SAYS HE HAS TO MAKE A BIG **TRAP** AND CATCH **ALL** OF US!!

I **DON'T** WANT TO DO IT! I'D **RATHER PLAY GAMES** WITH YOU!

ALL RIGHT! LET'S **PLAY!!**

KEEP STILL, CUTHBERT, AND **LISSEN!**

WE'VE GOTTA **HELP** LI'L WOLF! WE'LL BUILD A TRAP AN' THEN WE'LL..

... AN' **THAT'LL** TEACH THE BIG, BAD WOLF A **LESSON!**

NOW DO YOU ALL UNDERSTAND WHAT TO DO?

YES!

YES!

ALL RIGHT! LET'S GET BUSY AND WORK **FAST!!**

GEE! YOU'RE **SMART!!**

US RABBITS **HAVE** TO BE SMART OR WE'D SOON END UP IN **STEWS!!**

WE WANTA MAKE THIS HOLE GOOD AND DEEP!

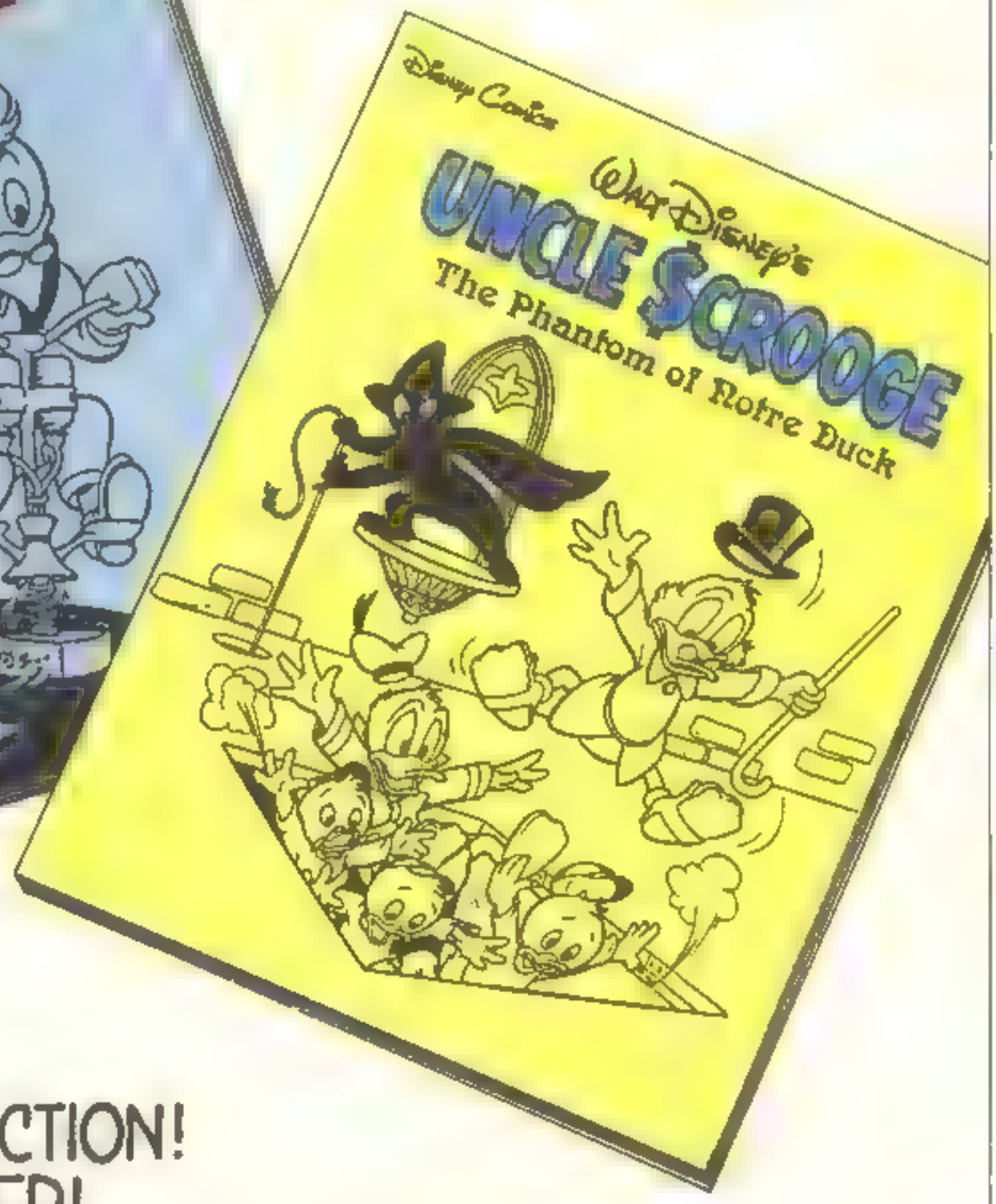
YEAH! PAPA'S AN **AWFUL** BIG WOLF!!

THIS ISN'T ANY FUN! IT'S **WORK!!**

THE **FUN'LL** COME **LATER!** STOP COMPLAININ' AN' KEEP CHOPPIN', CUTHBERT!!

TWICE THE FUN TWICE A MONTH!

INTRODUCING THE Disney LINE OF SUPER-SIZED COLLECTORS' CLASSIC ALBUMS!



- SUPERIOR REPRODUCTION!
- HIGH QUALITY PAPER!
- CLASSIC STORIES BY *CARL BARKS* AND OTHERS!

NOW ON SALE FROM Disney Comics! THE *NEW* BIG NAME ON THE BLOCK!

© The Walt Disney Company

AT LAST, THE TRAP IS FINISHED!

IT'S DONE!

PAPA'LL BE AWFUL PROUD OF ME!

C'MON! ALL OF YOU GET IN YOUR PLACES!

HURRY HOME AN' BRING YOUR PAPA, LI'L WOLF!

I DON'T LIKE THIS OL' TRAP!

CUTHBERT! S'POSE IT WAS REAL!!

PAPA! PAPA!! HURRY!! I MADE THE TRAP AND...

.. AND I'VE CAUGHT ALMOST A MILLYUN ANIMALS! C'MON AND SEE 'EM!

GOOD WORK! YOU'RE A REAL WOLF!!

SEE! LOOK AT 'EM!!

WELL! WELL! I'M PROUD OF YOU! YOU'RE GOIN' TO FOLLOW RIGHT IN MY FOOTSTEPS!!

THERE'S ENOUGH FOOD TO LAST US FOR MONTHS!! UMM! WE CAN EVEN HAVE PORCUPINE PUDDIN', I SEE!

OOHH! UGH!!

OOF!

C'MON, BOYS! WE'VE GOT HIM!!

LET ME OUTA HERE!!

WE WON'T LET YOU OUT TILL YOU *PROMISE* *NOT* TO MAKE LI'L WOLF BE A LI'L *BAD* WOLF!

I'M AFRAID OF THE *BIG, BAD WOLF!*

DON'T BE SILLY, CUTHBERT! HE'S *TRAPPED!*

NO! NO! A THOUSAND TIMES.. ... *NO!!* I *WON'T* PROMISE ANYTHING! I WANT HIM TO GROW UP TO BE A *BIG, BAD WOLF* ... LIKE *ME!!*

ALL RIGHT! WE'LL LEAVE YOU IN THE TRAP! C'MON, BOYS!

HEY! COME BACK!!!

OKAY! YOU *WIN!* LEMME OUTA THIS PLACE AND I'LL PROMISE TO LET HIM BE A *GOOD* LI'L WOLF!

HURRAH!!

AND SO...

H'LO, PAPA! I'M READING ALL ABOUT HOW TO MAKE GARDENS GROW! AND I SAVED SOME VEGETABLE SOUP FOR YOU!

GARDENS! VEGETABLE SOUP! BAH! DOUBLE BAH!! **TRIPLE...**

...ULP..

..OKAY, SON!

End

WALT DISNEY'S

MICKEY MOUSE

in

THE CACTUS COUNTER

IT'S GOLDDIGGER SAM'S BIRTHDAY AND, AS USUAL, THE TOWN OF GUNSMOKE GULCH IS SENDING A COUPLE OF MEN TO SAM'S RANCH WITH A FEW BIRTHDAY PRESENTS. THIS YEAR, MICKEY AND GOOFY HAVE VOLUNTEERED FOR THE JOB..

BE SURE TO WISH SAM *HAPPY BIRTHDAY* FROM US, MICKEY!

I WILL!

HYUK! SAM'S PRESENTS ARE READY TO GO!

© 2008 The Walt Disney Company
All Rights Reserved

YOO-HOO! WAIT A MINUTE, BOYS! I JUST FINISHED KNITTING MY PRESENT FOR SAM!

A *SWEATER!* IF IT LOOKS A BIT *IRREGULAR* IN THE SLEEVES, IT'S BECAUSE I HAD TO FINISH IT SO QUICKLY!

=GULP!=

=COUGH!=

I'M SURE SAM WILL FIND A GOOD *USE* FOR IT, CLARABELLE!

ER, *RIGHT!*

DO YOU REALLY THINK SAM CAN *WEAR* THAT SWEATER?

MAYBE *NOT*, GOOFY! BUT I'M SURE HE'LL APPRECIATE THE *THOUGHT* BEHIND IT!

HOW FAR IS IT TUH SAM'S PLACE, MICKEY?

ABOUT AN HOUR'S RIDE! I GUESS SAM LOVES LIVING IN COMPLETE ISOLATION!

ONE.. TWO . THREE..

SAM IS LEASING AN OLD GOLDMINE WHERE HE'S BEEN DIGGING FOR GOLD FOR OVER 30 YEARS! HE'S NEVER MADE A REALLY BIG STRIKE, BUT HE'S MANAGED TO MAKE A LIVING FROM IT!

.. TEN.. ELEVEN... TWELVE...

BY THE WAY, IT'S ABOUT TIME FOR SAM TO RENEW HIS LEASE, ISN'T IT?

.. THIRTEEN FOURTEEN... ER, SORRY MICKEY, I DIDN'T HEAR WHAT YOU WERE SAYING!

WHAT ARE YOU COUNTING, ANYWAY?

...18 ..19...20... I'M COUNTING CACTUSES! A GAME I PLAY, MICKEY! IT'S TO MAKE THIS ONE-HOUR RIDE SEEM SHORTER!

ONE HOUR LATER

THAT'S SAM'S SHACK!

. 1355...1356...1357! GEE! ARE WE THERE ALREADY?

IT LOOKS LIKE SOMEBODY'S BEEN FIGHTING!

THESE HOOF-PRINTS ARE FROM THREE HORSES!

THEY'RE STILL OUT TO GET HIM!

DICK TRACY VS THE UNDERWORLD

WRITTEN BY JOHN MOORE • ILLUSTRATED BY KYLE BAKER

THE MOST TALKED-ABOUT PRESTIGE-FORMAT MINI-SERIES OF 1990 CONTINUES!

© The Walt Disney Company

MMMM MMMM!

WHAT'S THAT SOUND?

SOMEBODY'S TRYING TO SAY SOMETHING!

MMMM!

SAM!

GASP!

WHAT HAPPENED, SAM?

PTOOOEY!!!

I'LL TELL YOU IN A SECOND, MICKEY! BUT FIRST. .

...TELL ME WHAT TIME IT IS!

WHY, IT'S FOUR O'CLOCK, SAM!

THEN WE HAVEN'T A SECOND TO LOSE!

??

MOUNT UP, FELLAS! WE'VE GOT SOME [illegible]T RIDIN' AHEAD OF US!

BIG BAD PETE AND HIS HENCHMEN BROKE INTO MY PLACE AND TIED ME UP! HE WANTS TO PREVENT ME FROM RENEWING MY LEASE TO THE GOLD MINE!

CLIPPETY-CLOP!

BUT, WHY?

BECAUSE I JUST STRUCK A *RICH VEIN* IN THE MINE--AND IF I DON'T GET TO THE MINING COMPANY BEFORE *SIX* O'CLOCK TODAY, I LOSE MY *LEASE!*

..362.. 363... 364...

BIG BAD PETE *FOUND OUT* ABOUT MY STRIKE AND TIED ME UP SO *HE* CAN STEP INTO THE MINING OFFICE ONE MINUTE *PAST* SIX AND TAKE OVER MY LEASE!

THE MINING OFFICE IS ON THE OTHER SIDE OF *BULL NECK PASS!* LET'S *GO!*

HEY! SLOW DOWN! I CAN'T KEEP UP MY CACTUS COUNTING! ...473...474..

UNFORTUNATE-LY, BIG BAD PETE AND HIS HENCHMEN ARE HEADED THE SAME WAY...

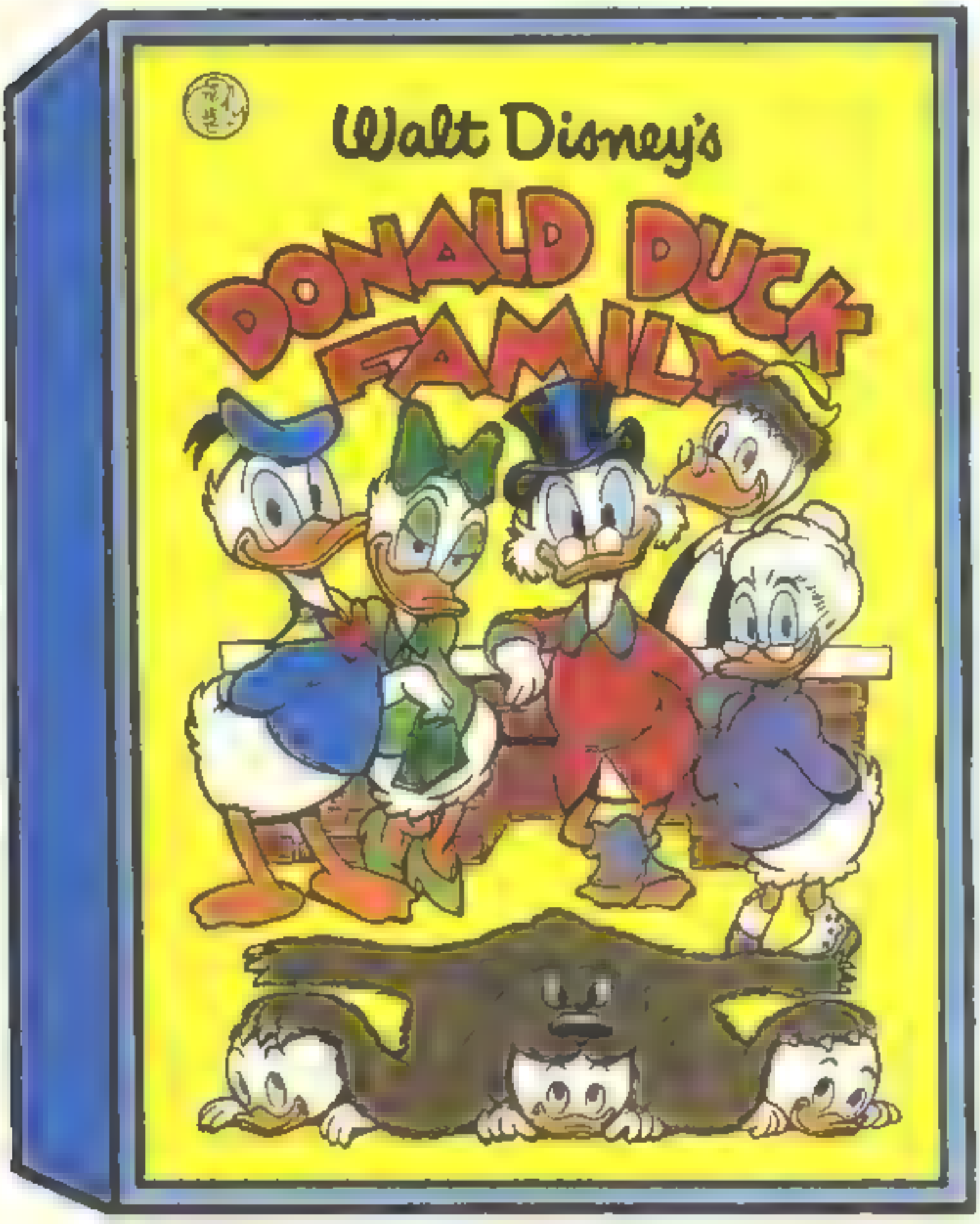
HEH! HEH! AT ONE MINUTE PAST SIX, I'LL BE A *RICH MAN!*

HEY, *PETE!* LOOKS LIKE WE GOT *COMPANY!*

HUH? WELL, I'LL BE *HORN-SWOGGLED!*

SAM HAS BEEN CUT *LOOSE!* AND BY NONE OTHER THAN THAT MEDDLING PEST, *MICKEY MOUSE!*

AT LAST! AT LAST! AT LAST!



Set VI of *The Carl Barks Library* is now available!

Carl Barks is the master comic book artist who wrote and drew over 500 stories featuring **Donald Duck, Huey, Dewey** and **Louie, Uncle Scrooge, Gyro Gearloose, Gladstone Gander**, and many other Walt Disney characters. His stories are among the most beloved and sought after of all time and many of the original comic books his work appeared in have become expensive, hard-to-find collector's items

But Barks **deserves** to be read, so Another Rainbow is collecting his Disney stories into an oversized, ten-set, thirty-volume hardcover encyclopedia called **The Carl Barks Library**. Each set of three 9" × 12" books comes in a colorful handmade slipcase illustrated with a Carl Barks cover. The interior artwork is clearly printed in crisp black and white, just as Barks originally drew it. Details that were hidden by sloppy color before now leap off the pages. The original comic book covers and many special features are reproduced in full color on slick paper.

Set VI is the great catch-all set of the Library that collectors have been waiting for for so long! It has all of the rare giveaways, annual giants and miscellaneous stories starring Donald Duck and his nephews, the irrepressible Uncle Scrooge McDuck, Gyro Gearloose, and others that are so hard to find today in their original editions!

The retail price for each carefully produced three-volume set is $110.00 except for this complex, special set VI which sells for $125.00. These books are available only from selected comic book specialty shops, or directly from the publisher. You can buy one set at a time, or subscribe to the entire **Library** at a substantial savings. To order Set VI, or to obtain more information about the contents of previous releases and details on subscriptions, send in the handy coupon at right.

Another Rainbow Publishing, Inc.
P.O. Box 2079 • Prescott, AZ 86302

☐ Please send me Set VI of **The Carl Barks Library**. I have enclosed $125.00 plus $5.00 for postage and handling. (**Foreign orders** add $10.00 for surface postage and remit total in U.S. funds by check drawn on U.S. bank, or by credit card.)

☐ Please send me more information on **The Carl Barks Library**, including the contents of each set and how I can subscribe to the entire series

Charge to: ☐ VISA ☐ MasterCard ☐ AmEx

Card #_____ Expires ____

Signature _____

Name _____

Address _____

City _____ State ____ Zip _____

Country _____

QUICK! WE GOTTA HEAD 'EM OFF AT THE *PASS!* WE'LL SURPRISE THEM WITH A LITTLE *AMBUSH!*

SOON...

UH-OH! SOMETHING'S NOT *RIGHT!*

BACK OUT INTO THE *OPEN,* MEN! THAT WAS A *RIFLE MUZZLE* I SAW GLINTING IN THE SUN!

DRAT! WE'RE GOING MUCH *TOO FAST* FOR ME TO COUNT ANY *CACTUSES!*

WE'LL MAKE OUR STAND *HERE!*

BUT, AS BIG BAD PETE AND HIS HENCH-MEN ALSO MAKE A STAND...

RELAX, MEN! TIME IS ON *OUR* SIDE! ALL WE HAVE TO DO IS KEEP SAM AND HIS LITTLE FRIENDS PINNED DOWN UNTIL SIX O'CLOCK! THEN THE MINE WILL BELONG TO *ME!* HO, HO!

HEH! HEH!

. 601 . 602... NO! *THAT'S* NOT RIGHT! I THINK I *MISSED* ONE OVER THERE!

...600...601... DRAT! I WISH THERE WEREN'T SO MANY CACTUSES!

GET REAL, GOOFY! WE'RE IN A DANGEROUS PREDICAMENT AND YOU'RE COUNTING CACTUSES!

WAIT A MINUTE! GOOFY'S SILLY CACTUS COUNTING GIVES ME AN IDEA!

I HOPE YOU'LL PARDON ME FOR OPENING ONE OF YOUR BIRTHDAY PRESENTS, SAM, BUT UNDER THE CIRCUMSTANCES, IT'S NECESSARY!

I THINK I KNOW HOW WE CAN PUT THIS--ER--CREATION BY CLARABELLE TO GOOD USE! COLLECT AS MUCH DRY GRASS AS YOU CAN...

...AND WE'LL STUFF THIS SWEATER UNTIL IT LOOKS...

.. LIKE A CACTUS!

IT'S OUR ONLY CHANCE!

GAWRSH! NOW I'VE GOT ME ANOTHER CACTUS TO COUNT!

IF I GET INSIDE, I JUST MIGHT MAKE IT TO THE MINING OFFICE WITHOUT BEING SEEN!

TIME IS *MARCHING ON*, BOYS! NEITHER SAM NOR THAT SILLY LITTLE *MOUSE* IS GOING TO MAKE IT *OUT* OF HERE IN TIME!

HO, HO!

THE *TRICK* IS TO MAKE NO *SUDDEN MOVEMENTS!*

HUH! I THOUGHT I SAW ONE OF THOSE CACTUSES *MOVE!*

THE SUN MUST HAVE COOKED YOUR *BRAIN!* I SUPPOSE YOU'LL BE SEEING THE *ROCKS* DO A *SQUARE DANCE* IN A MINUTE!

HEH! HEH!

IT *WORKED!* I'M OUT OF THEIR *LINE* OF *SIGHT!*

BUT IT'S A *LONG RUN* TO THE *MINING OFFICE!*

MINING OFFICE

PANT! I *MADE* IT--JUST IN *TIME!*

MEANWHILE...

WE CAN GO NOW, BOYS! IT'S SIX O'CLOCK! TIME TO RIDE TO THE MINING OFFICE!

HA, HA!

THAT NEW LEASE IS GUARANTEED TO MAKE ME A MILLIONAIRE!

HA! HA!

SHORTLY...

MINING OFFICE

ANY-BODY MINDING THE STORE? YOU'VE GOT A NEW CUSTO-MER! HEH, HEH!

YOU'RE TOO LATE, PETE! I HAVE SAM'S NEW LEASE RIGHT HERE! SEALED AND PAID FOR!

WHA-AT?

JUST WAIT! I'LL GET MY HANDS ON THAT MINE THE NEXT TIME THE LEASE IS UP!

THAT'LL BE A LONG WAIT! THE NEW LEASE RUNS FOR ANOTHER TWENTY YEARS!

THAT EVENING...

HAPPY BIRTHDAY TO YOU! HAPPY BIRTHDAY TO YOU!

THE FIT MAY LEAVE SOMETHING TO BE DESIRED, BUT THIS SWEATER TURNED OUT TO BE THE BEST BIRTHDAY GIFT I'VE EVER HAD!

YOU'D NEVER HAVE GOT YOUR MINE LEASE RENEWED WITHOUT IT, THAT'S FOR SURE! ISN'T HE A GREAT SIGHT, GOOFY?

DON'T TALK TUH ME, PLEASE! I'VE JUST STARTED COUNTING STARS!...14...15...16...17...

End

Walt Disney's COMMENTS AND QUERIES

Send to: Disney Comics, 500 South Buena Vista Street
Burbank, California 91521

While we're waiting for those cards and letters to roll in I'd like to take this opportunity to share some information about one of our contributors: William Van Horn.

The first work I saw by Bill was his *Nervous Rex* back in 1986. I loved the acting, attitudes and dialog his characters utilized, and I suspected that he had a background in animation. The George Herriman influence was obvious, but there were traces of other influences also. As I found out later, Bill had indeed done some animation, as well as some acting, writing and comic book collecting that all contributed to his style and technique. When he did his first work for Gladstone I couldn't believe it was the same guy! What Bill refers to as the "loosey-goosey" style that he used in *Nervous Rex* was not at all evident in his "Duck" art. It's that same "loosey-goosey" style that I'd like to bring forth more and more in the future.

After getting a degree in commercial illustration, Bill decided to pursue his love of animation by joining an animation studio that subcontracted a portion of the work on the *"King Leonardo"* show. A few years later, Bill was drafted into the Army, stationed at Ft. Lewis, Washington.

After the Army, Bill became part owner in an animation film studio in San Francisco. As head of the animation department, he wound up filling several positions, from polishing cels to directing to doing character voices.

In 1978 he and his wife visited some relatives in British Columbia and liked it so much that they moved there in 1980. They've lived there ever since.

Bill admits to being inspired by Carl Barks while being mindful of the dangers of imitating him. He and Barks do share at least one common training ground: the animation storyboard. When Barks worked in the animation department at Disney's he helped produce storyboard drawings for some of the Disney shorts. This same type of work was performed by Bill during his animation career in San Fransisco.

One of Bill's more obscure entries on his long and varied resumé includes a summer job as a sheep dog. Really! Seems he spent a summer working on a sheep ranch that had some very old sheep dogs. So old in fact that they couldn't run around nipping and barking at the sheep as well as you know who.

It has been said that animators are "actors with pencils" and in Bill's case the acting comes through loud and clear. Being able to act things out, even if it's not on a stage, is invaluable when it comes to doing good character drawings. This is especially true of the Disney comic book characters like Donald Duck and Uncle Scrooge. It's the difference between comic book characters that speak lines of dialog and those that live, and act out, the dialog. It creates personality. Donald Duck's personality comes through even when he is not speaking.

Bill is also a fan of old radio shows and points out that some of those old shows made very clever use of the language. As you will see in Bill's scripts, as well as those written by John Lustig, the language and word usage are opportunities to have fun. Some of the silly names and places you find in the Duck stories are an example of that kind of fun.

In addition to all the great comic book art he is producing for Disney Comics, Bill still finds time to illustrate an occasional children's book. You can probably find some of them at better children's bookstores. The titles include: *Harry Hoyle's Slippery Shadow, The Wiggly Wobbly Boat Ride, The Big Sneeze* and others.

CREDITS

- **The Hypno Gun**
  Script and art by Carl Barks
  New Coloring by Cris Palomino
- **Li'l Bad Wolf**
  Art by Bob Moore
  New Color by Jo Meugniot
- **Cactus Counter**
  Script by Tom Anderson
  Art by Tello
  Dialog by Bob Foster
  Lettering by John Clark
  Coloring by Janice Miller

Cover art by Todd Kurosawa and Larry Mayer
Coloring by Gail Bailey

Watch Weekdays

Disney's DuckTales

Chip 'n Dale Rescue Rangers

CHECK LOCAL TV LISTINGS.

LOOK FOR The Disney Afternoon THIS FALL.

© Disney